Using HSL Secondary

The **HSL Secondary** tool in Premiere Pro allows you to **isolate specific colors** in your video and **apply targeted adjustments** such as hue shifts, saturation changes, and luminance adjustments. This is useful when you want to change the color of an object or a subject in a video without affecting the entire image.

Here's a step-by-step guide to using **HSL Secondary** for color change with a key:

Step 1: Apply the Lumetri Color Effect

- 1. In the Effects Panel, search for Lumetri Color and drag it onto your clip in the Timeline.
- 2. Go to the Effects Controls Panel and expand Lumetri Color.

Step 2: Navigate to HSL Secondary

- 1. In the Lumetri Color Panel, click on the HSL Secondary tab.
- 2. This section allows you to **select a specific color range** to modify.

✓Step 3: Select the Color to Change

- Use the Eyedropper Tool to select the color you want to change in your video.
 For more accuracy, click on the + Eyedropper to add more shades of the
 - selected color.
- 2. Adjust the **H** (Hue), **S** (Saturation), and **L** (Luminance) sliders to refine the selection.
 - Use the **Show Mask** option to view the selected area in grayscale (white represents the selected area).

Step 4: Refine the Key (Mask)

- 1. Use the **Denoise** and **Blur** sliders to smooth out the mask and remove any noise or harsh edges.
- 2. Adjust the **Color/Gray** option to see how well the color has been isolated.

Step 5: Change the Color

- 1. Once your key is refined, use the **Correction Tools** below to adjust the selected color:
 - **Hue Shift**: Change the color to a different hue.
 - Saturation: Increase or decrease the intensity of the color.
 - Luminance: Adjust the brightness of the selected color.

Step 6: Fine-Tune the Adjustments √

- 1. Use the **Correction Wheels** to further refine the color change.
- 2. Adjust the **Midtones**, **Highlights**, **and Shadows** to ensure a natural and seamless color change.

Step 7: Clean Up the Key (if needed)

1. If any unwanted areas are affected by the color change, use **Masking Tools** or **Track Matte Key** to further refine the affected areas