

# 1. Distort Tool

The Distort tool in CorelDRAW allows you to create unique shapes by applying various distortion effects to objects.

## Steps to Use the Distort Tool:

1. Select the object you want to distort.
2. Go to the *Distort Tool* in the **Toolbox** (usually grouped with the *Shape Tool*).
3. Choose a distortion type from the **Property Bar**:
  - **Push and Pull Distortion**: Moves nodes inward or outward from the object's center.
  - **Zipper Distortion**: Creates sharp peaks and valleys along the object's outline.
  - **Twister Distortion**: Twists the object around its center.
4. Adjust the distortion by dragging on the object or using sliders in the Property Bar.
5. Fine-tune settings like frequency, amplitude, and rotation in the Property Bar to achieve the desired effect.

## Tips:

- Combine different distortion types for more complex designs.
  - Use the **Reset** button in the Property Bar to revert the object to its original state.
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# 2. Envelope Tool

The Envelope tool lets you reshape objects by manipulating their bounding boxes with control nodes.

## Steps to Use the Envelope Tool:

1. Select the object you want to modify.
2. Activate the *Envelope Tool* from the **Toolbox**.
3. Click on the object to apply an envelope. A bounding box with control nodes will appear.
4. Modify the envelope by dragging the nodes or using preset envelope shapes in the **Property Bar**.
5. Choose the mode for the envelope:
  - **Straight-Line Mode**: Creates straight edges.
  - **Single-Arc Mode**: Creates curved edges.
  - **Double-Arc Mode**: Allows both sides of an edge to curve independently.

## Tips:

- Use the "Add Nodes" option to add more control points for precise adjustments.
  - Lock the envelope to maintain symmetry when editing.
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### 3. Extrude Tool

The Extrude tool creates a 3D effect by adding depth to objects.

#### Steps to Use the Extrude Tool:

1. Select the object you want to extrude.
2. Click on the *Extrude Tool* in the **Toolbox**.
3. Drag the cursor on the object to create the extrusion.
4. Adjust the depth, perspective, and vanishing point in the **Property Bar**.
5. Modify the extrusion's lighting and shading effects for a more realistic 3D look.

#### Tips:

- Experiment with different extrusion angles for dynamic designs.
  - Combine extrusions with gradients or textures for added visual impact.
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### 4. Block Shadow Tool

The Block Shadow tool adds a solid shadow to objects, giving them a flat 3D appearance.

#### Steps to Use the Block Shadow Tool:

1. Select the object you want to add a shadow to.
2. Activate the *Block Shadow Tool* from the **Toolbox**.
3. Drag from the object in the direction where you want the shadow.
4. Adjust the shadow offset, opacity, and color in the **Property Bar**.
5. Use the **Break Apart** option to separate the shadow from the object for independent editing.

#### Tips:

- Block shadows work well with text and icons to create depth.
  - Adjust the shadow's color to match the overall design theme.
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